HWS Curriculum Map

Year 7 Overall Curriculum Goal & Intent

Year 7 students are challenged to consider and explore the topics of COLOUR, ABSTRACT ART, TEXTURE, AFRICAN ART, INTERIORS and STILL LIFE. They are immediately exposed to a wide variety of influencing artists, art disciplines and media. Over the course of the year pupils will develop six projects, each designed to equip them with a different set of skills. All pupils will get the opportunity to work with pencils, paint, collage, digital software, fabric, wood and clay.

Each of the six projects has a written research element to them. Throughout the year pupils with gain the knowledge to research and assess information from the library and the internet to aid their projects.

Key prior knowledge and skills

Students will arrive with a varying knowledge and experience of painting and colour theory.

They will hopefully have a love of painting and enthusiasm for the subject.

They may have also discussed pieces of Art using a simply structured template

Year 7 SOW Overview – 6 projects

Topic Focus	Colour	Abstract Art	Texture	African Art	Interiors	Still Life
Summary of key	Pupils learn about the	Pupils learn about the	Pupils learn about	Pupils learn about	Pupils learn about	Pupils learn tonal
knowledge & skills	primary colours and gain	key elements of line,	surface patterns and	African patterns and	perspective, interior	shading skills and
	the knowledge to create	shape and pattern. They	designs. They are taught	symbols. They are	design and architecture.	techniques, gaining the
	secondary and tertiary	are taught how to	the differences between	educated about cultural	They are taught how to	knowledge to draw and
	colours independently.	deconstruct an image	natural and man-made	art from the African	draw an interior of a	render three-
		into its simplest form.	textures.	continent and study the	room in one-point	dimensional objects.
	Pupils study colour			art from the country of	perspective, using	
	theories and famous	Pupils are exposed to a	Pupils take a close up	Ghana in detail.	mathematical drawing	Pupils practise drawing
	artist known to use	several abstract artists,	look at the world around		techniques and	three-dimensional
	colour as a tool to	including Wassily	them and study surface	Pupils learn the	equipment.	shapes with different
	express their emotions,	Kandinsky, Pablo Picasso	textures of everyday	difference between		lighting angles.
	such as Henri Matisse,	and Henri Matisse.	objects in great detail.	symbols, pictures and	Once pupils have gained	
	Edvard Munch and		Pupils are challenged to	illustrations. They study	the confidence to draw	Pupils study still life
	Vincent Van Gogh.	Pupils learn how to	record textures by	Ashanti folk tales and	rooms in one-point	artwork and are
		create art from a variety	taking rubbings and	Adinkra symbols.	perspective, pupils are	educated in several
	Pupils are taught skills	of inspiring starting	photographs.		challenged to draw a	artists who used tonal
	and techniques to	points, such as drawing		Pupils gain the	building or street view.	shading in their
	control the media of	in response to music in	Pupils again inspiration	knowledge to		compositions. Such as
	colouring pencils and	footsteps of Kandinsky	by studying abstract clay	communicate meanings,	Pupils study the	Paul Cézanne, Giorgio
	paint.	and drawing with	tiles by Brian Gartside,	messages and stories	mathematically	Morandi, Wayne
		scissors in the style of	Russell Wrankle and	through their artwork.	graphical artwork of M.C	Thiebaud and Luc
	In addition to this SOW,	Matisse.	Chris Gryder. Pupils are		Escher. Creating	Tuyman.
	all pupils start the year		tasked to design their	Pupils are taught	technical tonal drawings	
	by learning how to draw	Pupils are taught skills	own clay tile in the style	illustrative drawing	inspired by his	Pupils are challenged to
	a tonal self-portrait.	and techniques to	of Brian Gartside.	techniques and are	architectural and	collect, compose and
	Pupils learn to draw the	control the media of		given the skills to	interior optical illusions.	draw their own still life

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Subject: Art

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	proportions of a human	paper collage and digital	Pupils are taught the	construct a wooden	Pupils also study the	studies from direct
	face and tonal pencil	paint software.	core principles of	printing block, which	painting The	observation, focusing on
	techniques to create a 3		pottery. Learning	they use to create their	Annunciation, with Saint	the angle of light and
	dimensional study of		techniques and skills to	own printed textiles.	Emidius by Carlo Crivelli.	shadows it casts.
	their face.		manipulate and control	·		
			the media of clay.			
Main common	Baseline tests	Abstract Design	Textured Pottery	Adinkra Print	Perspective Drawing	Tonal Drawing
assessments	1. Creative box drawing	Pupils design and	Pupils design and	Pupils design and	Pupils design and	Pupils design and
	2. Tonal self portrait	develop a piece of	develop a clay tile. We	develop a wooden	develop a one-point	develop a tonal still life
	3. Written questionnaire	artwork in three	assess their ability to	printing block and a	perspective study of	composition. We assess
		different media. We	design a three	sampler of printed	their bedroom. We	their ability to record
		assess the development	dimensional tile, their	textile. We assess their	assess their	from real life, their
		of ideas, and the	ability to control clay	understanding of	understanding and	understanding of tonal
		progression of their	and their links to their	cultural art, their ability	ability to use	sketching techniques
		media control.	chosen inspiring artist.	to design and construct	mathematical	and their skill to create
			_	a wooden printing block	equipment and tools to	the illusion of a three
				and their skills to print a	create technical	dimensional object on a
				clear and unique piece	drawings.	two dimensional
				of textiles art.		surface.
Extended writing tasks	Colour theories	Kandinsky artist	Critical studies analysis	Adinkra symbols	M.C Escher artist	Still life art research
	research, and a critical	research	of Brian Gartside's	research	research	
	studies analysis of the		textures ceramic tiles.			
	painting 'Green Stripe'					
	by Henri Matisse 1905.					

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Examples of	Experimenting with	Experimenting with a	Experimenting with	Simplify the Ashanti	To make an accurate	To draw a still life
opportunities for	watercolour pencils to	variety of digital	professional pottery	story illustration into a	tonal copy of M.C	composition in coloured
challenge	develop a portrait of Henri Matisse and or	software to develop designs.	glazes to add colour to the tiles.	readable symbol summarising the whole	Esher's 'Drawing Hands' drawing.	tonal pencil or paint.
	pastels to develop a study of the Scream by Edvard Munch.			story.		
Links to numeracy, literacy and other	Maths – Pupils use mathematical	Literacy – Pupils have a list of technical words in	Geography – Pupils learn about the textured	Geography – Pupils research and learn	Maths – Pupils use mathematical	Maths – Pupils use is to measure objects to
subjects	equipment to measure and divide the colour wheel.	their sketchbooks. Spelling tests occur periodically throughout the year.	Australian landscapes in Brian Gartside's art.	about cultural Art from Africa.	equipment and theories to create technical measured drawing.	scale.
Enrichment, clubs, trips	Art Club daily at 12.55-1.15pm – Room 21					

Opportunities for links to careers

and other extra-

curricular activities

Dividing the pupils first year of secondary school into 6 smaller projects, gives them the opportunity to learn and understand a wider variety of Art, Craft and Design disciplines. Educating them on multiple careers within creative industries.

Homework Club daily at 12.30-1pm – Room 16 Pottery Club Monday's 3.25-5pm – Room 28

Opportunities for links to SMSC, PSHE, ethos and values

Empathy with Picassos 'Blue Period' while painting 'The Old Guitarist' and Henri Matisse's Collage years in reference to his perseverance as an artist threw illness.

How can parents support learning?

Encourage regular art practise at home. Engage in conversations about artists that inspire you and your children. Watch television documentaries about artist who have or are making a difference to the world we live in. Even if you do not see yourself as an artist, creating art with a loved one can be a bonding and pleasurable experience.

Other comments

Year 8 Overall Curriculum Goal & Intent

The intent of the Art Curriculum in Year 8, is to provide students with the necessary skills to develop their basic learning of the visual elements, into larger termly projects. Students complete three major projects. They are not taught in any numerical order. Students will develop skills: drawing with pencil and colouring pencil, watercolour paint, mixed media collage, reduction printmaking and ceramics.

They will develop their knowledge and understanding of both theoretical and practical Art applications.

Students will be very familiar with Analysing artworks using the Critical Studies Guideline Sheet.

Key prior knowledge and skills

Students will have covered all of the basic visual elements in Year 7 and experienced using a wide range of art media – consisting of Line, Shape, Colour, Tone, Texture, Perspective, drawing, painting, printing and digital art.

In Year 8, these skills will be developed into producing larger and longer projects, designed to integrate a number of skills together.

	Unit One	Unit Two	Unit Three
Topic Focus	Breakfast Table Collage	African Art	Egyptian Art
Summary of <u>key</u> knowledge & skills	Students learn how to develop their understanding of perspective from one point into two-point perspective. They learn how to	Students explore the Art of African Culture and the use of pattern in design. They study African Art from a range of	Students explore traditional Egyptian Art, focusing on Portraiture and Figure Drawing, Hieroglyphics, Colour, Composition and Layout. They will use a range of different
What do you want students to know and learn?	add tone with a range of different media to add realism and depth to their work – pencil, pencil crayon, fine liner pens and watercolour	different areas of Africa, particularly focusing on the use of regular patterns. They develop their work from relief printing in	media, including pencil, watercolour pencil, fine liners and papyrus to complete their own interpretation of Egyptian Art. This may be developed into a larger painting, revising
What are the opportunities for repetition and over-learning?	paint. Students also learn how to draw ellipses on the top and bottom of cylindrical objects and finally, how to compose their Breakfast Table Collage. Students also study the history of Still Life Collage and produce a power point of Breakfast Table Still life paintings and collages.	Year 7, to reduction printing using linoleum. They then carve and print their own repeated designs onto tissue paper or fabric, creating their own African Print, in two-tone ink. Students also study the History of African Art and produce a power point exploring African Patterns.	from Year 7, how to mix and paint tertiary colour skin tones. Students also study the History of Egyptian Art and produce a power point of Egyptian Gods and Goddesses.
Main common assessments	Homework - Holistic Group Assessment End of Unit Assessment	Homework – Holistic Group Assessment End of Unit Assessment	Homework – Holistic Group Assessment End of Unit Assessment
Extended writing tasks	Evaluate the project, including all stages of development and using the Key Words from their word bank.	Evaluate the project, including all stages of development and using the Key Words from their word bank.	Evaluate the project, including all stages of development and using the Key Words from their word bank.
Example of opportunities for challenge	Produce a digital image of one of the breakfast table objects in digital media such as Photoshop.	Design a poster celebrating African Arts, including images of Dancers and Musicians.	Design and make an additional Cartouche in clay, and glaze.

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	Unit One	Unit Two		Unit Three	
Links to numeracy, literacy		Specialised Word Bank		End of Unit Evaluation using	
and other subjects	Two-point Perspective and Ellipses Unit End of	When studying African Art, the integration of		Specialised Word Bank	
	Unit Evaluation using the Specialised Word	Dance a	nd Music play a vital role and is		
	Bank	occasion	nally accompanies the Art Lessons.		
		Geometry and Symmetry in design			
Enrichment, clubs, trips and	Art Club daily at 12.55 – Room 21	Art Club daily at 12.55 – Room 21		Art Club daily at 12.55 – Room 21	
other extra-curricular	Homework Club	Homework Club		Homework Club	
activities					
Opportunities for links to careers			Opportunities for links to SMSC, PSHE, ethos and values		
Illustration, printmaking, exploration multiple careers in the creative industries			Exploring and understanding different cultures, particularly African and Egyptian through Ar together with exploring different spiritual beliefs of these cultures		

How can parents support learning?

Visits to Art Galleries and Sculpture Parks outside of school hours are always encouraged – particularly The Pitt Rivers Museum, Oxford and The British Museum, London. Discuss with students their interpretation of both traditional and contemporary Artworks.

Other comments

Year 9 Overall Curriculum Goal & Intent

Students in Year 9 are challenged to revisit and develop their skills in most of the Art media used in Years 7 & 8, so that they may attain a higher and more complex level of work. They start to develop their individual areas of strength, together with exploring different media such as Collage and Digital Media. These enable the students to 'show off' more of their individual and unique styles. Similarly, to Year 8, students complete three major projects. They are not taught in any numerical order.

Students will be very familiar with Analysing artworks using the Critical Studies Guideline Sheet, and will look to developing this more within the Design industry.

Key prior knowledge and skills

Students will arrive in Year 9 having developed the following Artistic skills: One and Two Point Perspective Drawing, Tone, Ellipses, Line, Shape, Pattern, Texture

They will have produced work in the following media:

Drawing, Painting, Digital Media, Lino and Relief Printmaking, Collage and Ceramics.

They will also have learnt about the following Artistic Movements and Theories: Abstract Art, Colour Theory, African Art Symbols and Patterns, Egyptian Art, Composition, Art History and Critical Analysis

	Unit One	Unit Two	Unit Three
Topic Focus			
Summary of <u>key</u> knowledge			
& skills	Exploring the historical work of the Surreal Movement and contemporary work of Digital	Exploring the Art and Graphic Design industries through advertising and designing Computer Game	Exploring the development of 'The Steam Punk Movement' in the 1980's combining Victorian
What do you want students to know and learn?	Surreal Artists.	Covers.	Art, industrial machine design, fashion and futuristic/fantasy Art
	Students will learn how to create their own Surreal	Students will learn how to research, develop ideas	,
What are the opportunities for repetition and over-learning?	pictures and how to use Photoshop to create Digital Surreal Compositions	and create their own Computer Game Design	Students will learn about the combination of drawn and manmade objects to create a mixed media collage.
Main common assessments	Homework – Holistic Group Assessment End of Unit Assessment	Homework – Holistic Group Assessment End of Unit Assessment	Homework – Holistic Group Assessment End of Unit Assessment
Extended writing tasks	Critical Analyse of 'The Three Sphinxes of Bikini' – Salvador Dali	Deconstruction of a Computer Game Design of the students choice	Critically Analyse the work of Vladimir Gvozdev
Examples of opportunities for challenge	Produce three different Surreal Collages, illustrating a clear connection between traditional Surreal Painting and their own interpretation	Produce a Game Design using Digital Media	Decorate an accessary such as a hat, jewellery, gloves, tie etc
Links to numeracy, literacy and other subjects	Critical Analyse of 'The Three Sphinxes of Bikini' – Salvador Dali Specialised Word Bank	Layout measuring, lettering Deconstruction of a Computer Game Design of the students' choice Specialised Word Bank	Critically Analyse the work of Vladimir Gvozdev Specialised Word Bank

Year 9 Overall Curriculum Goal & Intent

Artworks.

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Students will be very familiar with Analysing artworks using the Critical Studies Guideline Sheet, and will look to developing this more within the Design industry.

Discuss with students their interpretation of both traditional and contemporary

Key prior knowledge and skills

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	Unit One	Unit Two	Unit Three		
Enrichment, clubs, trips and		Art Club daily at 12.55 – Room 21	Art Club daily at 12.55 – Room 21		
other extra-curricular	Homework Club	Homework Club	Homework Club		
Opportunities for links to careers		Opportunities for links to SMSC, PS	Opportunities for links to SMSC, PSHE, ethos and values		
Careers in Digital Image Manipulation, Graphic Design, Surface Pattern and Fashion Design		, ,	Studying 'The Three Sphinxes of Bikini' gives students the opportunity to recognise the destruction of nature and the negative effects of WW2		
			Deconstructing contemporary computer designs provides the students with opportunities to consider visual social influences on young adults		
How can parents support learning?		Other comments			
Visits to Art Galleries and Sculpture Parks outside of school hours are always encouraged.		ged.			